Overview - Statistics

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Version Control

Version	Date	Explanation
2015-16 (1.0)	November 2016	2015-16 Edition.
2015-16 (2.0)	November 2017	2015-16 Edition updated with statistics from the *Australian Gambling Statistics*, 33rd Edition and NZ DIA.
2016-17 (1.0)	October 2018	2016-17 Edition. Updated with statistics from *Australian Gambling Statistics,* 34th Edition and *NZ DIA.*
2017-18 (1.0)	January 2020	2017-18 Edition. Updated with statistics from the *Australian Gambling Statistics*, 35th Edition and *NZ DIA*.
2018-19 (1.0)	April 2021	2018-19 Edition. Updated with statistics from the *Australian Gambling Statistics, 36th Edition* and *NZ DIA*.

AUSTRALIAN STATISTICS AT A GLANCE (2018-19)

	Turnover[1]	Spend per capita[1]	Total spend[1]	Tax Collected[1]
	$million	**$**	**$million**	**$million**
Casinos[2]	26,236.930[3]	247.98	4857.470	684.507[4]
Gaming machines[5]	153,565.303	649.23	12,717.248	3,932.801[6]
Keno[7]	1,342.639	17.90	350.642	N/A – see footnote
Lotteries[8]	6,456.826	133.41	2,581.384	1,744.937[9]
Minor Gaming[10]	75.077	0.04	32.731	0.837[11]
Racing[12]	26,965.209	179.15	3,509.190	182.969
Sports Betting	11,112.753	49.07	961.137	21.159
Total	**225,754.736**	**1,276.78**	**25,009.802**	**6,567.210**

[1] Government Statistician, Queensland Treasury and Trade (2021) *Australian Gambling Statistics 1993-94 to 2018-19* (36th Edition). All figures relate to the 2018-19 period. At time of publishing these remain the most up to date national statistics available. Please note that, due to rounding, totals may not equal the sum of individual values. Refer to *Australian Gambling Statistics 1993-94 to 2018-19* (36th Edition) ***Explanatory Notes*** for further information.
[2] *Casinos*. Includes wagers on table games, gaming machines and Keno systems. **Caution should be taken in interpreting casino turnover as this represents 'handle' (rather than true turnover).**
[3] Casino Turnover data incomplete.
[4] Figures provided for tax collected for casinos include government revenues for Community Keno in the Northern Territory.
[5] *Gaming Machines*. **Does not include gaming machines in casinos**.
[6] Figures provided for tax collected (government revenues) for gaming machines include government revenues collected for Keno in NSW, VIC, QLD and TAS.
[7] **Please note that government revenues (tax collected) figures are unavailable for Keno.** Government revenues for Keno are included within the figures provided for lotteries (SA and the ACT) and Gaming machines (NSW, VIC, QLD and TAS). Government revenue for Community Keno is included under the figure for Casino gaming in the NT.
[8] *Lotteries*. Includes lotteries, lotto, instant lotteries and pools.
[9] Figures provided for tax collected (government revenues) for lotteries include government revenues collected for Keno in SA and the ACT.
[10] *Minor Gaming* is the collective name given to raffles, bingo, lucky envelopes and the like.
[11] Total tax collected (government revenues) is largely incomplete due to Minor Gaming data being unavailable for all states/territories with the exception of Western Australia.
[12] Racing figures are incomplete as data is not available for all States.

NEW ZEALAND STATISTICS AT A GLANCE (2018-19)

	Turnover[13]	Spend per capita[14]	Total spend	Tax Collected
	$million	$	$million	$million
Casinos	N/A[15]	165	616	N/A
Gaming machines[16]	10,364	248	924	N/A
Lotteries	1,175	142	530	N/A
Wagering	2,258	89	332	N/A
Total	**13,797**	**644**	**2,402**	**N/A**

[13] New Zealand Department of Internal Affairs (2021) *Gambling Expenditure Statistics 2010-2020*. Please note that due to rounding totals may not equal the sum of individual values.
[14] New Zealand Department of Internal Affairs (2021), *Gambling Expenditure Statistics 2010-2020.* Please note per capita calculations are based upon Statistics New Zealand medium estimate for the population 18 years and over as at 30 June 2019.
[15] Data not available.
[16] Does not include gaming machines at casinos.