



A GUIDE TO AUSTRALASIA'S GAMBLING INDUSTRIES

Facts, Figures and Statistics

OVERVIEW

2019/20

A Guide to Australasia's Gambling Industries

Published and Prepared by the Australasian Gaming Council (AGC).



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Version Control

Version	Date	Explanation
2015-16 (1.0)	November 2016	2015-16 Edition.
2015-16 (2.0)	November 2017	2015-16 Edition updated with statistics from the <i>Australian Gambling Statistics</i> , 33rd Edition and NZ DIA.
2016-17	October 2018	2016-17 Edition. Updated with statistics from <i>Australian Gambling Statistics</i> , 34th Edition and NZ DIA.
2017-18	January 2020	2017-18 Edition. Updated with statistics from the <i>Australian Gambling Statistics</i> , 35th Edition and NZ DIA.
2018-19	April 2021	2018-19 Edition. Updated with statistics from the <i>Australian Gambling Statistics</i> , 36th Edition and NZ DIA.
2019-20	January 2023	2019-20 Edition. Updated with statistics from the <i>Australian Gambling Statistics</i> , 37th Edition and NZ DIA.

AUSTRALIAN STATISTICS AT A GLANCE (2019-20)

	Turnover ¹	Spend per capita ¹	Total spend ¹	Tax Collected ¹
	\$million	\$	\$million	\$million
Casinos²	19,320.982 ³	176.64	3,514.298	477.894
Gaming machines⁴	124,511.733	512.58	10,198.204	3,061.015
Interactive Gaming⁵	4.496	0.19	3.790	0.090
Minor Gaming⁶	67.913	1.47	29.200	0.637
Keno	1,162.945	15.41	306.539	47.843
Lotteries⁷	6,558.688	131.89	2,624.117	1,771.118
Wagering⁸	22,518.071	229.55	4,567.098	488.422 ⁹
Total	174,144.827	1,067.73	21,243.246	5,847.019

¹ Government Statistician, Queensland Treasury and Trade (2022) *Australian Gambling Statistics 1994-95 to 2019-20* (37th Edition). All figures relate to the 2019-20 period. At time of publishing these remain the most up to date national statistics available. Please note that, due to rounding, totals may not equal the sum of individual values. Refer to Australian Gambling Statistics 1994-95 to 2019-20 (37th Edition) [Explanatory Notes](#) for further information.

² *Casinos* includes wagers on table games, gaming machines and Keno systems. Caution should be taken in interpreting casino turnover as this represents 'handle' (rather than true turnover).

³ *Casino* turnover data is incomplete.

⁴ *Gaming Machines* does not include gaming machines in casinos.

⁵ *Interactive Gaming* data for Northern Territory only. Licensee(s) relaunch.

⁶ *Minor Gaming* is the collective name given to raffles, bingo, lucky envelopes and the like. *Minor Gaming* data for Western Australia only.

⁷ *Lotteries* includes lotteries, lotto, instant lotteries. Pools was withdrawn from the lottery market on 23 June 2018.

⁸ As a result of the introduction of point of consumption tax and subsequent changes to the way wagering data are collected, detailed breakdowns for wagering are no longer reported by Australian Gambling Statistics and represent a break in series for all states and territories. This is the first edition whereby *Racing* and *Sports Betting* data are combined under the one *Wagering* banner.

⁹ The Northern Territory is the only jurisdiction in Australia to not introduce a wagering point of consumption tax.

NEW ZEALAND STATISTICS AT A GLANCE (2019-20)

	Turnover ¹⁰	Spend per capita ¹¹	Total spend	Tax Collected
	\$million	\$	\$million	\$million
Casinos	N/A ¹²	165	616	N/A
Gaming machines¹³	10,364	248	924	N/A
Lotteries	1,175	142	530	N/A
Wagering	2,258	89	332	N/A
Total	13,797	644	2,402	N/A

¹⁰ New Zealand Department of Internal Affairs (2021) *Gambling Expenditure Statistics 2010-2020*. Please note that due to rounding totals may not equal the sum of individual values.

¹¹ New Zealand Department of Internal Affairs (2021), *Gambling Expenditure Statistics 2010-2020*. Please note per capita calculations are based upon Statistics New Zealand medium estimate for the population 18 years and over as at 30 June 2019.

¹² Data not available.

¹³ Does not include gaming machines at casinos.